A Flow Aggregation Method Based on End-to-End Delay in SDN

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Overview

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- Background
- Goal
- Modeling
- Algorithm
- Result
- Summary

What is SDN?

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- Software-Defined Networking (SDN)
 - Controllable via API



Problem

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Routing Mechanism in OpenFlow (OF)



 S.H. Yeganeh, A. Tootoonchian, and Y. Ganjali, "On scalability of software-defined networking," IEEE Communications Magazine, vol.51, no.2, pp.136–141, Feb. 2013.

Problem

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Goal

- How to manage massive flows in SDN
 - Aggregate flows and reduce number of flows
 - Rule aggregation method based on bandwidth [1][2]
 - Rule division method to satisfy capacity [3][4]
- There are no works to aggregate flows based on End-to-End allowable delay
 - Target: IoT / M2M flow

A flow aggregation method to minimize number of flows satisfying allowable delay

- [3] Yossi Kanizo, David Hay, and Isaac Keslassy. Palette: Distributing tables in software-defined networks. Proceedings IEEE INFOCOM, pp. 545–549, 2013.
- [4] Nanxi Kang, Zhenming Liu, Jennifer Rexford, and David Walker. Optimizing the "One Big Switch" Abstraction in Software-Defined Networks. Conext'13, p. 17, 2013.

^[1] F. Giroire, J. Moulierac, and T. K. Phan. Optimizing rule placement in software-defined networks for energy-aware routing. In 2014 IEEE Global Communications Conference, pp. 2523–2529, Dec 2014.

^[2] Xuan Nam Nguyen, Damien Saucez, Chadi Barakat, and Thierry Turletti. OFFICER: A general optimization framework for OpenFlow rule allocation and endpoint policy enforcement. Proceedings - IEEE INFOCOM, Vol. 26, pp. 478–486, 2015.

Approach

- Basis of flow aggregation
 - Consider flows on same section as one flow



- Route by aggregated flow
 - ex) Full mesh flows (allowable delay = 80)

Link cost



(a) Network



flow: 3 → 1
20+20+20+40
= 100 > 80

(b) Maximum aggregation not satisfying allowable delay

Approach

- Basis of flow aggregation
 - Consider flows on same section as one flow



- Route by aggregated flow
 - ex) Full mesh flows (allowable delay = 80)

Link cost



(a) Network



(b) Maximum aggregation not satisfying allowable delay



(c) Maximum aggregation satisfying allowable delay

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- SDN as a directed graph G = (V, E)
 - Node: $u \in V$
 - Link: $l = (u, v) \in E \ (u, v \in V, u \neq v)$
 - Link cost: $C_{(u,v)} = C_{(v,u)} \in \mathbb{R}^+$
 - Flow: $f = (f_s, f_d) \in F$
 - Allowable cost: $C_f \in \mathbb{R}^+$
 - Relation between flow and link

$$h_{f,(u,v)} = \begin{cases} 1 & ((u,v) \text{ is over } f \in F) \\ 0 & (\text{otherwise}) \end{cases}$$
(1)



Constraints to route flow

$$\forall f \in F : \sum_{(f_s, v) \in E} h_{f,(f_s, d)} = \sum_{(u, f_d) \in E} h_{f,(u, f_d)} = 1 \qquad (2)$$

$$\forall f \in F : \sum_{(v, f_s) \in E} h_{f,(v, f_s)} = \sum_{(f_d, u) \in E} h_{f,(f_d, u)} = 0 \qquad (3)$$

$$\forall v \in V \setminus \{f_s, f_d\}, \forall f \in F : \sum_{(u, v) \in E} h_{f,(u, v)} - \sum_{(v, w) \in E} h_{f,(v, w)} = 0 \qquad (4)$$

$$\forall f \in F, \forall v \in V : \sum_{(u, v) \in E} h_{f,(u, v)} = 1 \qquad (5)$$

There is only one flow from a source node and to a destination node

Constraints to route flow

$$\forall f \in F : \sum_{(f_s, v) \in E} h_{f, (f_s, d)} = \sum_{(u, f_d) \in E} h_{f, (u, f_d)} = 1 \qquad (2)$$

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$$\forall f \in F, \forall v \in V : \sum_{(u, v) \in E} h_{f, (u, v)} = 1 \qquad (5)$$

$$\vdots$$

There is no flow to a source node and from a destination node

Constraints to route flow

$$\forall f \in F : \sum_{(f_s, v) \in E} h_{f,(f_s, d)} = \sum_{(u, f_d) \in E} h_{f,(u, f_d)} = 1 \qquad (2)$$

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$$\forall f \in F, \forall v \in V : \sum_{(u, v) \in E} h_{f,(u, v)} = 1 \qquad (5)$$



Number of incoming flows equals to number of outgoing flows on a node

Constraints to route flow

$$\forall f \in F : \sum_{(f_s, v) \in E} h_{f,(f_s, d)} = \sum_{(u, f_d) \in E} h_{f,(u, f_d)} = 1 \qquad (2)$$

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$$\forall f \in F, \forall v \in V : \sum_{(u, v) \in E} h_{f,(u, v)} = 1 \qquad (5)$$

A node is visited only one time

Constraint of allowable cost

$$\forall f \in F : \sum_{(u,v) \in E} h_{f,(u,v)} C_{(u,v)} \le C_f \tag{6}$$

- Aggregate flows
 - Flows on same link and same direction

$$g_{(u,v)} = \begin{cases} 1 & ((u,v) \text{ is over } \exists f \in F) \\ 0 & (\text{otherwise}) \end{cases}$$
(7)

$$\forall f \in F, \forall (u, v) \in E : g_{(u, v)} - h_{f, (u, v)} \ge 0$$
(8)

Objective: minimize number of flows

minimize
$$\sum_{(u,v)\in E} g_{(u,v)}$$
 s.t.(2)-(6)(8) (9)

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Deformation

•
$$\boldsymbol{G} = (g_{(u,v)}, g_{(v,u)}, \cdots) (\forall (u,v) \in E)$$

•
$$H = (H_{f_1}, H_{f_2}, \cdots, H_{f_m}) (f_1, f_2, \cdots, f_m \in F)$$

• $H_f = (h_{f,(u,v)}, h_{f,(v,u)}, \cdots)$

•
$$\boldsymbol{x} = (\boldsymbol{G}, \boldsymbol{H})$$

• **y** and **z** are vectors (0,...1,...,0) which correspond to the index of h and g

$$\begin{array}{l} \mbox{minimize} & \sum_{(u,v) \in E} \boldsymbol{x} \boldsymbol{z}_{(u,v)}^T \\ \mbox{s.t.} \forall f \in F : \boldsymbol{x} \boldsymbol{y}_{f,(u,v)}^T C_{(u,v)} \leq C_f \end{array} \end{array}$$

0,1-Knapsack Problem \Rightarrow NP-hard

Heuristics

Overview

- 1. Ascending sort by (minimum cost allowable cost) \Rightarrow Fs
- 2. Select the first element of $Fs \Rightarrow f$ = flexibility of changing route

3. [Flow compotision]

- Compose route of *f* using existing flows
- 4. [Flow aggregation]
 - Aggregate flows in *Fs* into existing flows
- 5. Return to 2. unless *Fs* is empty



Flow composition

- Path composition by Best-First Search (BFS)
 - Evaluation value of node y: $b_y = \{t_y, c_y\}$
 - t_y : number of times existing rules are used
 - c_y : minimum cost to reach from f_s to y
 - Prioritize two nodes

$$comp(u, v) = \begin{cases} 1 & (t_u < t_v \bigvee (t_u = t_v \land c_u > c_v)) \\ 0 & (\text{otherwise}) \end{cases}$$

• Time complexity: O(|V|(|E| + |V|))

Flow composition by Best-First Search



Flow composition by Best-First Search



Dashed arrows: existing flows

Flow composition by Best-First Search



Dashed arrows: existing flows

Flow composition by Best-First Search



Dashed arrows: existing flows

Number of adding flows: 2

- Flow composition by Best-First Search
 - $C_f = 12$

Flow composition: Ex.2



Dashed arrows: existing flows

- Flow composition by Best-First Search
 - $C_f = 12$

Flow composition: Ex.2



Dashed arrows: existing flows

- Flow composition by Best-First Search
 - $C_f = 12$

Flow composition: Ex.2



Dashed arrows: existing flows

Number of adding flows: 3

Heuristics

Overview

- 1. Ascending sort by (minimum cost allowable cost) \Rightarrow *Fs*
- 2. Select the first element of $Fs \Rightarrow f$
- 3. [Flow compotision]
 - Compose route of f using existing flows

4. [Flow aggregation]

- Aggregate flows in *Fs* into existing flows
- 5. Return to 2. unless Fs is empty



Flow aggregation

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- Delete flows in Fs over existing flows
 - Calculate flows can be reached within allowable delay by Dijkstra's algorithm
 - Time complexity: $\mathcal{O}(|F|(|E|\log |V|))$



f3 can be routed using part of f1 and f2

Simulation settings

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Simulation

- Topology
 - Model: ER / BA
 - Size: |V| = 50, 500
- Parameters

| Topology name | V | E | max(F) |
|-----------------|-----|------|---------------------|
| Random-small | 50 | 101 | $\mathcal{O}(10^3)$ |
| Random-large | 500 | 7472 | $\mathcal{O}(10^5)$ |
| Scalefree-small | 50 | 96 | $\mathcal{O}(10^3)$ |
| Scalefree-large | 500 | 995 | $\mathcal{O}(10^5)$ |

Table: topologies

- Link cost: [5, 15], discrete uniform distribution
- alpha: ratio of allowable cost of flows to the maximum value of the minimum delay of flows
 - Ex) min cost = 10, alpha = $2 \Rightarrow Cf = 20$
- Comparison
 - Minimum cost / Minimum hop routing with aggreagtion

Effect of <u>allowable cost</u>

| F = 1000 | |
|-----------|--|
|-----------|--|

| | Topology name | V | E | max(F) |
|---|-----------------|-----|------|---------------------|
| - | Random-small | 50 | 101 | $\mathcal{O}(10^3)$ |
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• |F| = 1000

| • | Effect of | <u>number of flows</u> |
|---|----------------|------------------------|
| | ~ ~ – – | |

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| Topology name | V | E | max(F) |
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Performance evaluation (2)

- We propose a flow aggregation method to minimize number of flows satisfying End-to-End delay
- Simulation in several topologies
 - Higher performance than simple comparison method
 - Flexibility of changing route is important
- Future work
 - Expand our model more realistic
 - Bypassing on weak topology

